

MOTIONS REV 3 5/1/17

LENGTH: 2 MINUTES

Purpose: They do the motions and the upside down door opens

Concept: They need to do this to open the upside down. This is filmed like Matrix style with Derrick in front and group spread out in formation behind him. SFX is OA main theme.

Setting & Props: Shot in finished Ship Room with 5 characters wearing wristbands. SFX: IN TIME (Bill & Ted's Excellent Adventure)

TEXT OVER BLACK SCREEN - EUROSTILE FONT - ALL CREW MUST BE ON SHIP TO USE THIS CONTENT. PLEASE REMOVE THIS CARTRIDGE UNTIL ALL CREW MEMBERS ARE ON THIS SHIP. (HOLDS FOR 4 SECONDS)

All standing in pyramid, like aerobics. SFX begins on opening shot

CAPTAIN PITTS / DERRICK

You must enter the upside down.  
There, you will find what you need. You must enter the upside down. There, you will find what you need. To enter this dimension, all crew must do the SIX motions. The Upside Down will open by doing these motions together with us. Every member of your fleet must participate. If all participate, the door to the upside down will open. If all members do not participate, the door will remain closed.

Stand in formation and follow along with us:

(FLEET DOES MOTIONS VERY SLOWLY TWICE. DERRICK CALLS INSTRUCTIONS, IF IT MAKES SENSE)

TRIANGLE NEXT TO HEART, PUT IN FRONT. PUT BACK ON HEART.

BIRD OVERHEAD, AND BACK

PALMS DOWN NEXT TO SIDES

ARMS TOGETHER

SALUTE

(CONTINUED)

BOW

RISE, HANDS TO SIDE

DERRICK:

Check the door to the upside down.  
If it is not open, your fleet must  
preform the movements again.he gets  
cut off

TEXT OVER BLACK SCREEN. EUROSTILE FONT

*Remove cartridge to stop video*

(HOLD FOR 30 SECONDS)

(STATIC - NO SOUND)